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## BCA 3 YEAR Group-A Computer Graphics (Paper-1) S3-BCAA1D

On Successful Completion of this course, the students will be able to.

- 1. Understand the basics of Computer Graphics, Different graphics systems and applications of computer graphics.
- 2. Discuss Various algorithms for scan conversion and filling of basic objects and their comparative analysis.
- 3. Use of geometric transformations on graphics objects and their application in composite form.
- 4. Extract Scene with different clipping methods and its transformation to graphics display device.
- 5. Explore projections and visivle surface detection techniques for display of 3D scene on 2D Scene.
- 6. Render projected objects to naturalize the scene in 2D View and use of illumination models for this.





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## Python Programming (Paper-2) S3-BCAA2D

On Successful Completion of this course, the student will be able to:

- 1. Develop and execute simple Python programs.
- 2. Structure a Python program into functions.
- **3.** Using python lists Tuples to represent compound data.
- 4. Develop Python Programs for file Processing.





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## Group - B Data Warehousing & Mining (Paper-1) S3-BCAA3D

On Successful Completion of this course, the student will be able to:

- 1. Understand the Basics of data warehouse. it's storage fundamentals and knowledge discovery in databases
- 2. Apply Data mining techniques over different datasets.
- 3. Implement clustering algorithms and build classification models.
- Select appropriate DM tools and apply the concepts of data Warechouse and DM techniques for clustering association and classification.
- 5. Explore recent trends in data mining such as web mining. spatial-temporal mining.





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## Web Technologies (Paper-2) S3-BCAA4D

On Successful Completion of this course, the student will be able to:

- 1. Understand Basics of Internet World Wide Web(WWW), Client server Computing and have Information of Various Protocols.
- 2. Have Knowledge of various web browsers, familiarize with java Scripting, Client side Scripting language, Web server Architecture, database connectivity (DBC) and ODBC.
- **3.** Have Knowkedge of HTML, it's essential tags Attributes, Text styles, Links to External Document and different sections of a HTML page.
- 4. Develop skills to generate HTML And DHTML page and have knowledge of java Script assisted style sheets (JSSS).
- 5. Have Knowsledge of Objects, Methods, Events and Functions and various types of text styles and be able to relate javaScript to DHTML.